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## TriMetrix® DNA Job/Talent Comparison Report

# DNA25 Specialist-candidate comparison

11-19-2015

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—THE—  
PROFESSIONAL DEVELOPMENT  
—GROUP—

NEW  
25



## Introduction

This comparison report is based on the hierarchy of the job benchmark. The report uses raw numbers generated from the job and talent scoring. The job may call for something to be very important; however, people rarely bring perfection and complete mastery to any job. The job could call for the person to be a perfect 10; however, do not exclude people from consideration based solely on the gap(s) between the job benchmark and their talent score.

If a person is poor in an area that the job benchmark has identified as "very important," you must ask the difficult questions to determine if that would keep a person from achieving and maintaining superior performance.

**Note: THE ORDER IN WHICH A PERSON'S NAME APPEARS IS NOT BASED ON THE PERSON'S MATCH TO THE JOB. THE ORDER IS BASED SOLELY ON THE ORDER IN WHICH PERSONAL REPORTS WERE SELECTED BY THE ORIGINATOR OF THIS REPORT.**



# Introduction

## Job Competencies Hierarchy (25 Areas)

This section presents the key job competencies, quantifies their importance to this specific job benchmark, and compares the personal results for each competency. The job has a unique ranking of competencies, reflecting different levels of capacities required for superior performance.

## Driving Forces Hierarchy (12 Areas)

This section clearly identifies the rewards the job may provide. More specifically it identifies sources of motivation for the individual performing the job. It clarifies what is necessary for superior performance and engagement on the job.

## Behavioral Hierarchy (12 Areas)

This section provides the behavioral traits demanded by the job and compares the talent for each trait. The higher the ranking, the more important the behavioral trait will be to the job for stress reduction and superior performance.

Note: Sections are presented on a 0-10 point scale to clearly illustrate the job benchmark and corresponding results of the individual personal report(s).

## Job Competencies Summary

This section will assist you in understanding the type and kinds of competencies (people skills) that are needed for superior job performance.

## Driving Forces Feedback

This section provides a brief description of the Primary Driving Forces in this position and expands on the fact that every job in every organization is unique. Superior performance requires an alignment between the individual's driving forces and the rewards the job can provide.

## Behavioral Feedback

This section clarifies the nature of the behavioral traits demanded by the job.

Note: The information provided above offers you a better understanding of the job requirements for superior performance based on the top seven attributes, the top three rewards/culture and the top three behavioral traits. Read each one to gain insights about the job. This information is designed to apply to coaching and other developmental activities for the person(s) selected to perform this job.

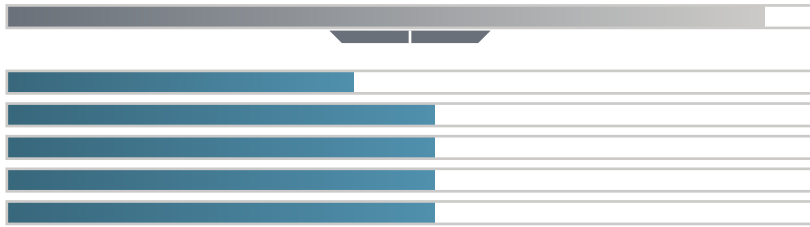


# Job Competencies Hierarchy

All jobs require certain competencies. This section of the report identifies those competencies that lead to superior performance in most jobs. The graphs below are in descending order from the highest rated competency required by the job to the lowest.

## 1. Decision Making - Utilizing effective processes to make decisions.

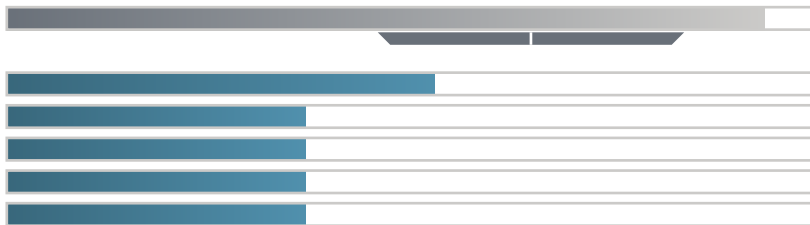
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 94 Job
- 50 \*
- 43 Mike Manager
- 53 Edward Test
- 53 Nick Manager
- 53 Salina Sample
- 53 Samantha Sample

## 2. Time and Priority Management - Demonstrating self control and an ability to manage time and priorities.

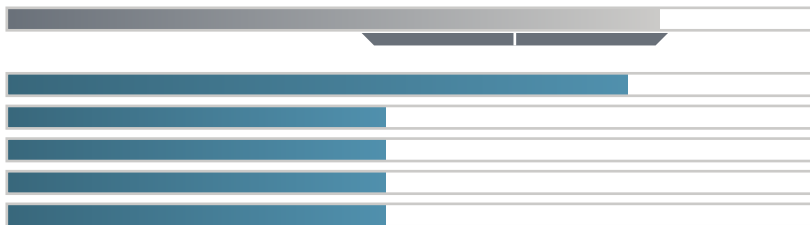
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- 94 Job
- 65 \*
- 53 Mike Manager
- 37 Edward Test
- 37 Nick Manager
- 37 Salina Sample
- 37 Samantha Sample

## 3. Resiliency - The ability to quickly recover from adversity.

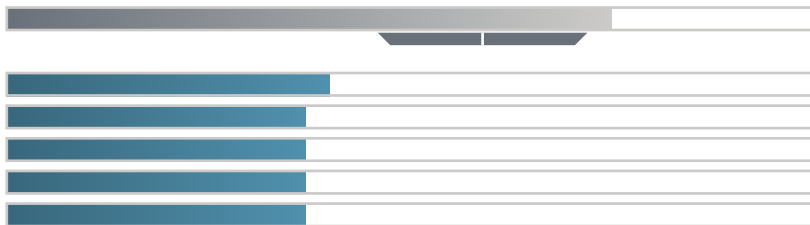
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- 81 Job
- 63 \*
- 77 Mike Manager
- 47 Edward Test
- 47 Nick Manager
- 47 Salina Sample
- 47 Samantha Sample

## 4. Conceptual Thinking - The ability to analyze hypothetical situations or abstract concepts to compile insight.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 75 Job
- 59 \*
- 40 Mike Manager
- 37 Edward Test
- 37 Nick Manager
- 37 Salina Sample
- 37 Samantha Sample

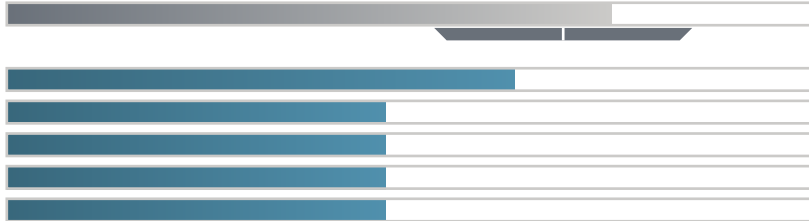
\* 68% of the population falls within the shaded area.



# Job Competencies Hierarchy

**5. Customer Focus** - Anticipating, meeting and/or exceeding customer needs, wants and expectations.

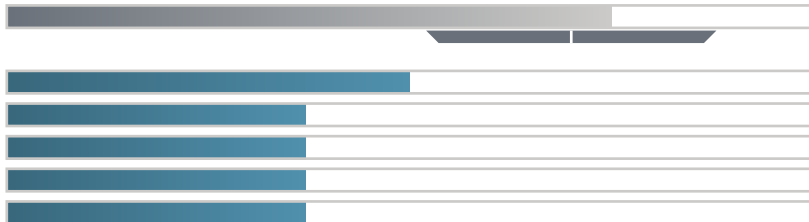
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**75 Job**  
**69 \***  
63 Mike Manager  
47 Edward Test  
47 Nick Manager  
47 Salina Sample  
47 Samantha Sample

**6. Flexibility** - Agility in adapting to change.

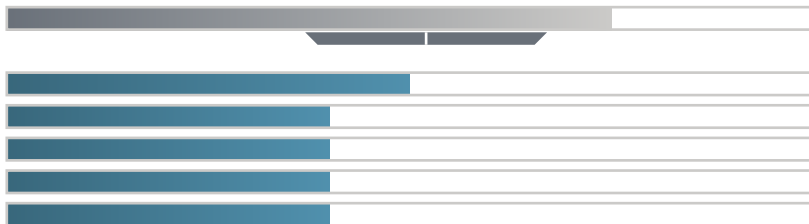
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**75 Job**  
**70 \***  
50 Mike Manager  
37 Edward Test  
37 Nick Manager  
37 Salina Sample  
37 Samantha Sample

**7. Planning and Organizing** - Utilizing logical, systematic and orderly procedures to meet objectives.

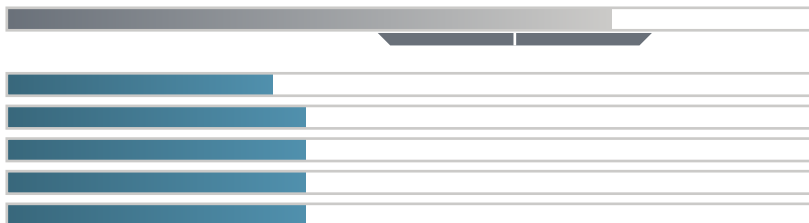
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**75 Job**  
**52 \***  
50 Mike Manager  
40 Edward Test  
40 Nick Manager  
40 Salina Sample  
40 Samantha Sample

**8. Teamwork** - Working effectively and productively with others.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**75 Job**  
**63 \***  
33 Mike Manager  
37 Edward Test  
37 Nick Manager  
37 Salina Sample  
37 Samantha Sample

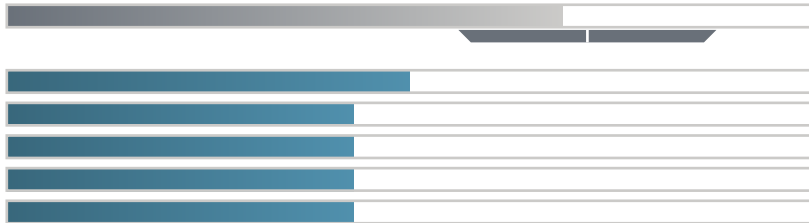
\* 68% of the population falls within the shaded area.



# Job Competencies Hierarchy

**9. Goal Orientation** - Setting, pursuing and attaining goals, regardless of obstacles or circumstances.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 69 Job
- 72 \*
- 50 Mike Manager
- 43 Edward Test
- 43 Nick Manager
- 43 Salina Sample
- 43 Samantha Sample

**10. Leadership** - Achieving extraordinary business results through people.

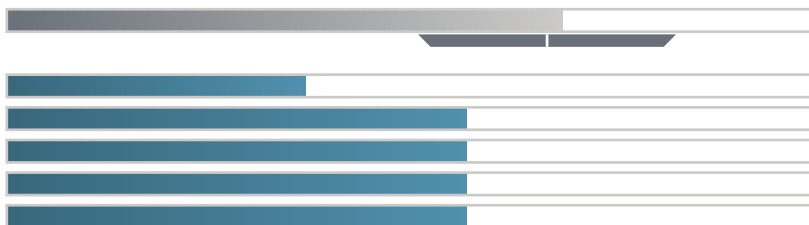
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- 69 Job
- 62 \*
- 53 Mike Manager
- 57 Edward Test
- 57 Nick Manager
- 57 Salina Sample
- 57 Samantha Sample

**11. Personal Accountability** - A measure of the capacity to be answerable for personal actions.

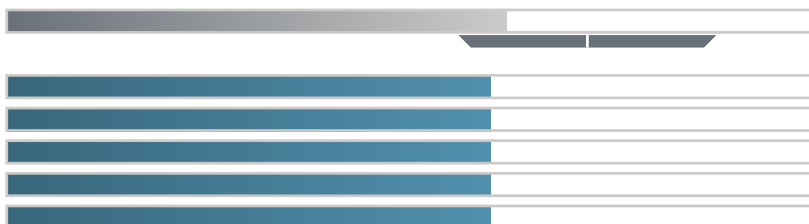
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 69 Job
- 67 \*
- 37 Mike Manager
- 57 Edward Test
- 57 Nick Manager
- 57 Salina Sample
- 57 Samantha Sample

**12. Employee Development/Coaching** - Facilitating and supporting the professional growth of others.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 62 Job
- 72 \*
- 60 Mike Manager
- 60 Edward Test
- 60 Nick Manager
- 60 Salina Sample
- 60 Samantha Sample

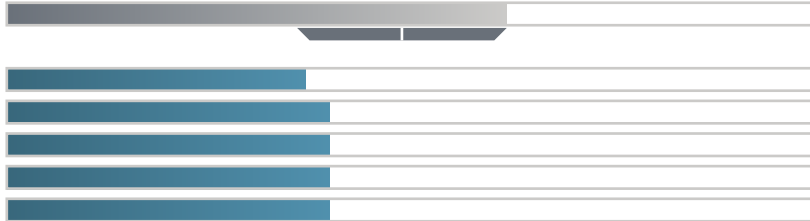
\* 68% of the population falls within the shaded area.



# Job Competencies Hierarchy

**13. Futuristic Thinking** - Imagining, envisioning, projecting and/or predicting what has not yet been realized.

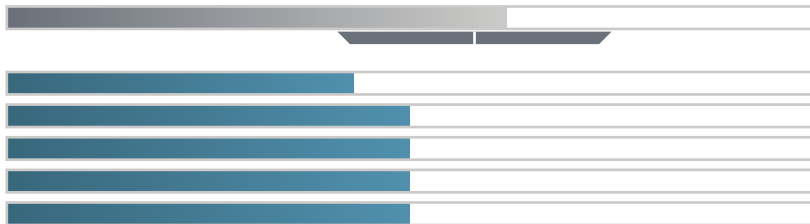
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- 62 Job
- 49 \*
- 37 Mike Manager
- 40 Edward Test
- 40 Nick Manager
- 40 Salina Sample
- 40 Samantha Sample

**14. Influencing Others** - Personally affecting others actions, decisions, opinions or thinking.

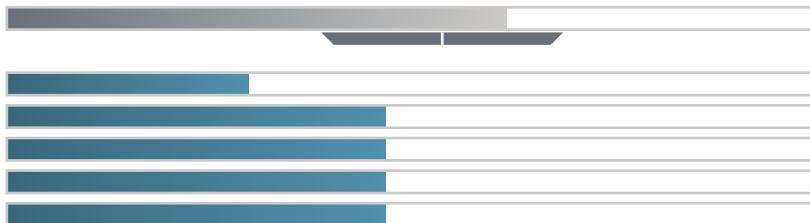
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- 62 Job
- 58 \*
- 43 Mike Manager
- 50 Edward Test
- 50 Nick Manager
- 50 Salina Sample
- 50 Samantha Sample

**15. Problem Solving** - Defining, analyzing and diagnosing key components of a problem to formulate a solution.

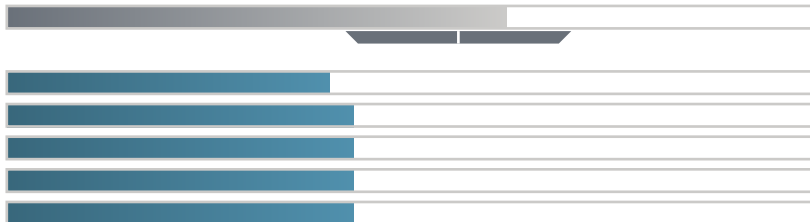
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- 62 Job
- 54 \*
- 30 Mike Manager
- 47 Edward Test
- 47 Nick Manager
- 47 Salina Sample
- 47 Samantha Sample

**16. Project Management** - Identifying and overseeing all resources, tasks, systems and people to obtain results.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 62 Job
- 56 \*
- 40 Mike Manager
- 43 Edward Test
- 43 Nick Manager
- 43 Salina Sample
- 43 Samantha Sample

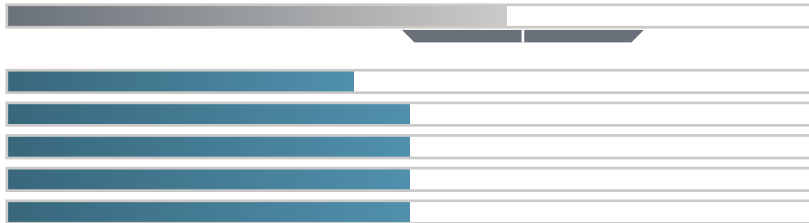
\* 68% of the population falls within the shaded area.



# Job Competencies Hierarchy

## 17. Self Starting - Demonstrating initiative and willingness to begin working.

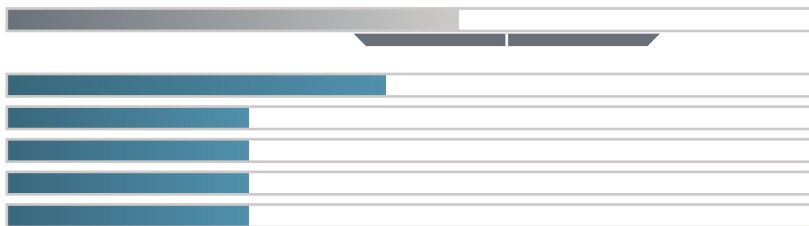
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62	Job
64	*
43	Mike Manager
50	Edward Test
50	Nick Manager
50	Salina Sample
50	Samantha Sample

## 18. Conflict Management - Addressing and resolving conflict constructively.

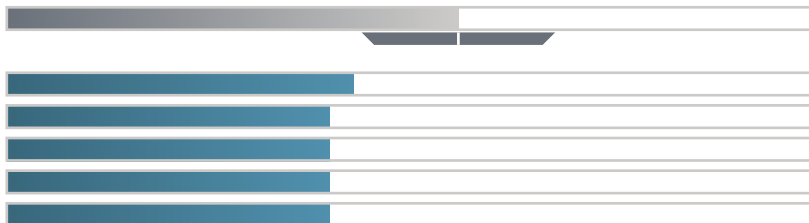
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56	Job
62	*
47	Mike Manager
30	Edward Test
30	Nick Manager
30	Salina Sample
30	Samantha Sample

## 19. Creativity and Innovation - Creating new approaches, designs, processes, technologies and/or systems to achieve the desired result.

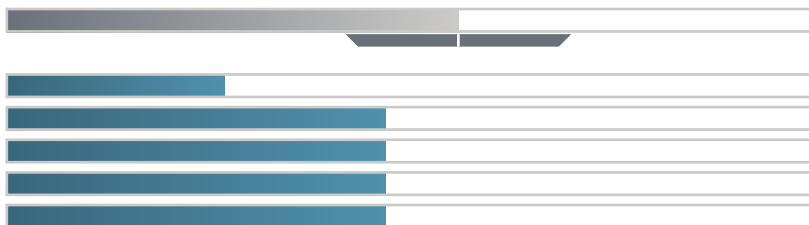
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



56	Job
62	*
43	Mike Manager
40	Edward Test
40	Nick Manager
40	Salina Sample
40	Samantha Sample

## 20. Diplomacy - The ability to treat others fairly, regardless of personal biases or beliefs.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



56	Job
62	*
27	Mike Manager
47	Edward Test
47	Nick Manager
47	Salina Sample
47	Samantha Sample

\* 68% of the population falls within the shaded area.





# Job Competencies Hierarchy

**21. Interpersonal Skills** - Effectively communicating, building rapport and relating well to all kinds of people.

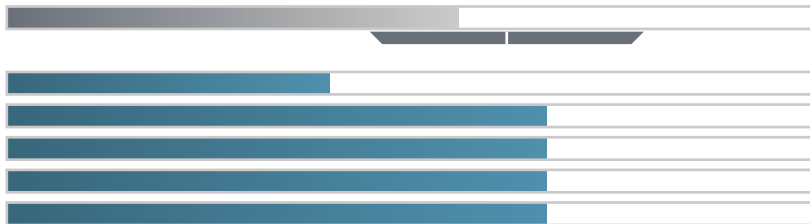
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**56 Job**  
**71 \***  
47 Mike Manager  
60 Edward Test  
60 Nick Manager  
60 Salina Sample  
60 Samantha Sample

**22. Continuous Learning** - Taking initiative in learning and implementing new concepts, technologies and/or methods.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**56 Job**  
**62 \***  
40 Mike Manager  
67 Edward Test  
67 Nick Manager  
67 Salina Sample  
67 Samantha Sample

**23. Understanding Others** - Understanding the uniqueness and contributions of others.

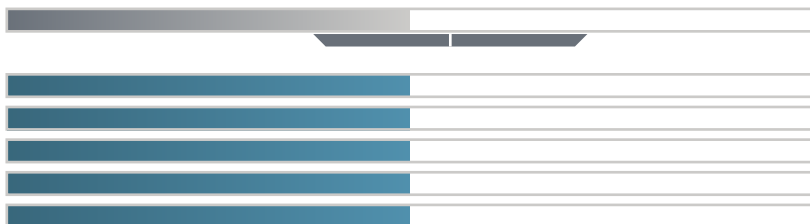
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**56 Job**  
**76 \***  
57 Mike Manager  
70 Edward Test  
70 Nick Manager  
70 Salina Sample  
70 Samantha Sample

**24. Appreciating Others** - Identifying with and caring about others.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**50 Job**  
**55 \***  
50 Mike Manager  
50 Edward Test  
50 Nick Manager  
50 Salina Sample  
50 Samantha Sample

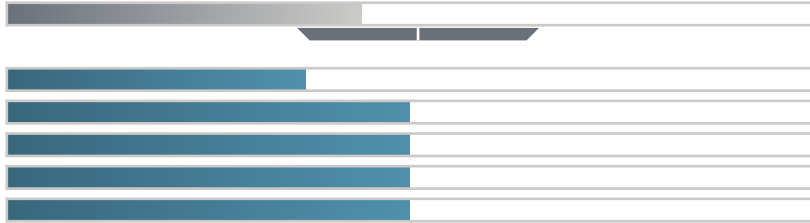
\* 68% of the population falls within the shaded area.



# Job Competencies Hierarchy

**25. Negotiation** - Facilitating agreements between two or more parties.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 44 Job**
- 51 \***
- 37 Mike Manager
- 50 Edward Test
- 50 Nick Manager
- 50 Salina Sample
- 50 Samantha Sample

\* 68% of the population falls within the shaded area.

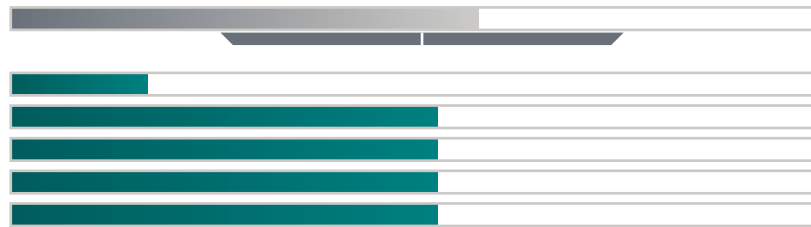


# Primary Driving Forces Cluster

These graphs are based on the hierarchy of the job benchmark's driving forces in descending order from highest provided by the job to the lowest. Gaps may point to areas in the job that do not align with the persons driving forces.

**1. Intentional** - People who are driven to assist others for a specific purpose, not just for the sake of being helpful or supportive.

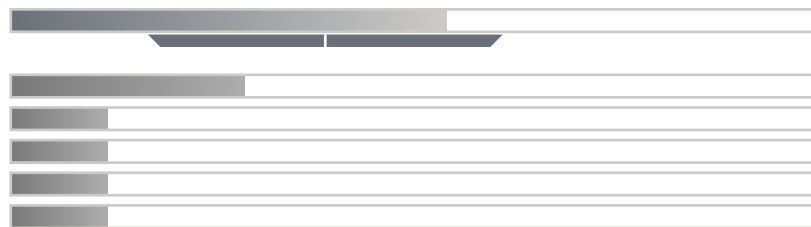
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 58 Job**
- 51 \***
- 17 Mike Manager
- 53 Edward Test
- 53 Nick Manager
- 53 Salina Sample
- 53 Samantha Sample

**2. Structured** - People who are driven by traditional approaches, proven methods and a defined system for living.

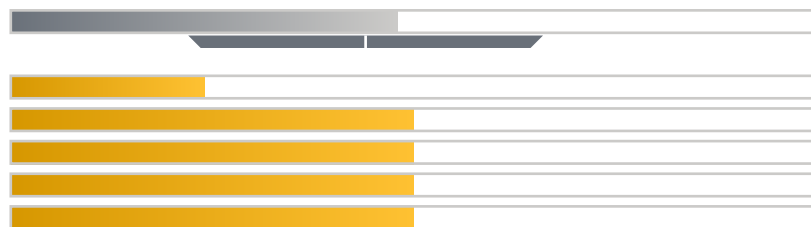
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 54 Job**
- 39 \***
- 29 Mike Manager
- 12 Edward Test
- 12 Nick Manager
- 12 Salina Sample
- 12 Samantha Sample

**3. Resourceful** - People who are driven by practical results, maximizing both efficiency and returns for their investments of time, talent, energy and resources.

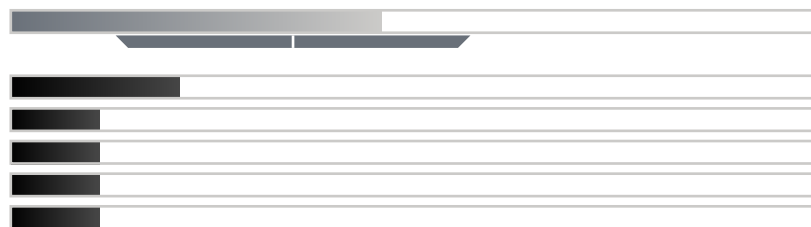
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 48 Job**
- 44 \***
- 24 Mike Manager
- 50 Edward Test
- 50 Nick Manager
- 50 Salina Sample
- 50 Samantha Sample

**4. Collaborative** - People who are driven by being in a supporting role and contributing with little need for individual recognition.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 46 Job**
- 35 \***
- 21 Mike Manager
- 11 Edward Test
- 11 Nick Manager
- 11 Salina Sample
- 11 Samantha Sample

\* 68% of the population falls within the shaded area.

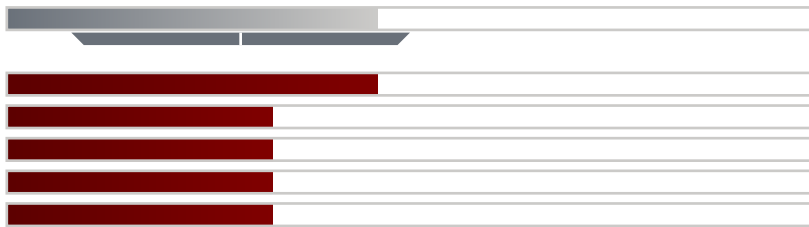


# Situational Driving Forces Cluster

These graphs are based on the hierarchy of the job benchmark's driving forces in descending order from highest provided by the job to the lowest. Gaps may point to areas in the job that do not align with the persons driving forces.

## 5. Instinctive - People who are driven by utilizing past experiences, intuition and seeking specific knowledge when necessary.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 46 Job
- 29 \*
- 46 Mike Manager
- 33 Edward Test
- 33 Nick Manager
- 33 Salina Sample
- 33 Samantha Sample

## 6. Commanding - People who are driven by status, recognition and control over personal freedom.

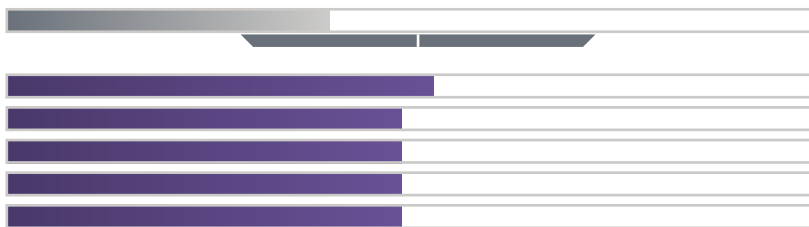
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 42 Job
- 49 \*
- 65 Mike Manager
- 72 Edward Test
- 72 Nick Manager
- 72 Salina Sample
- 72 Samantha Sample

## 7. Objective - People who are driven by the functionality and objectivity of their surroundings.

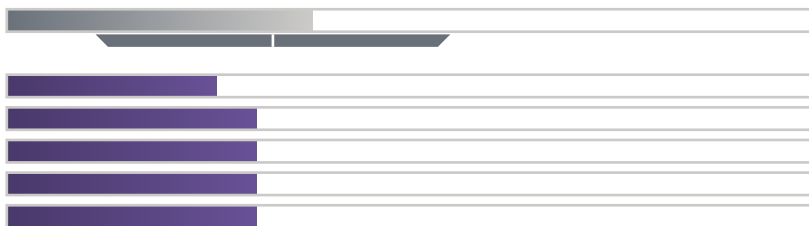
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 40 Job
- 51 \*
- 53 Mike Manager
- 49 Edward Test
- 49 Nick Manager
- 49 Salina Sample
- 49 Samantha Sample

## 8. Harmonious - People who are driven by the experience, subjective viewpoints and balance in their surroundings.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 38 Job
- 33 \*
- 26 Mike Manager
- 31 Edward Test
- 31 Nick Manager
- 31 Salina Sample
- 31 Samantha Sample

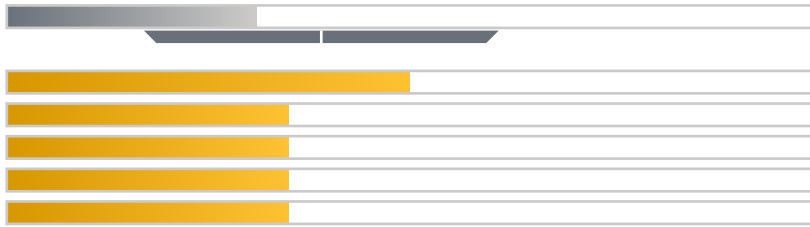
\* 68% of the population falls within the shaded area.



# Indifferent Driving Forces Cluster

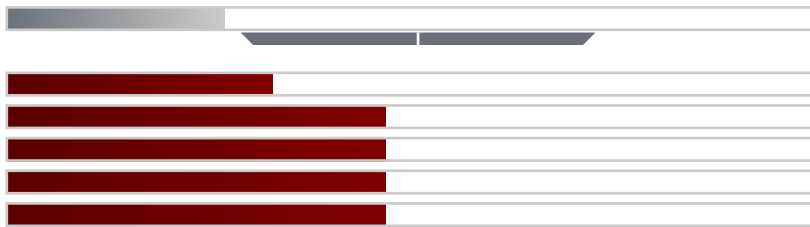
These graphs are based on the hierarchy of the job benchmark's driving forces in descending order from highest provided by the job to the lowest. Gaps may point to areas in the job that do not align with the persons driving forces.

**9. Selfless** - People who are driven by completing tasks for the greater good, with little expectation of personal return.  
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



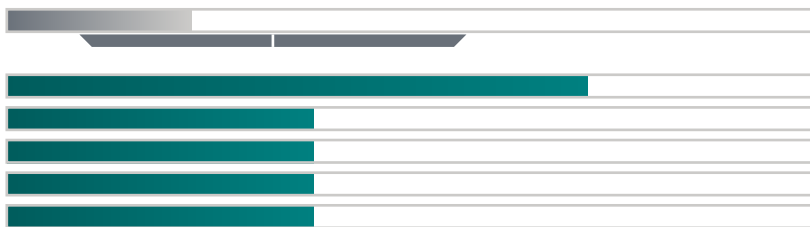
- 31 Job
- 39 \*
- 50 Mike Manager
- 35 Edward Test
- 35 Nick Manager
- 35 Salina Sample
- 35 Samantha Sample

**10. Intellectual** - People who are driven by opportunities to learn, acquire knowledge and the discovery of truth.  
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



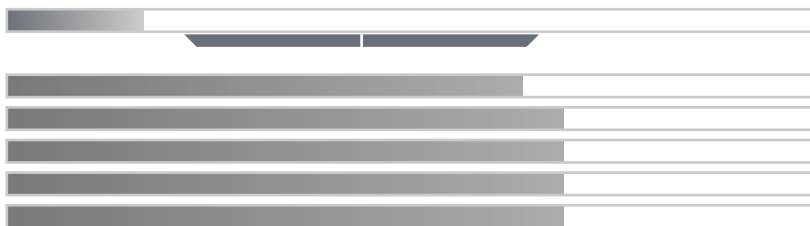
- 27 Job
- 51 \*
- 33 Mike Manager
- 47 Edward Test
- 47 Nick Manager
- 47 Salina Sample
- 47 Samantha Sample

**11. Altruistic** - People who are driven by the benefits they provide others.  
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 23 Job
- 33 \*
- 72 Mike Manager
- 38 Edward Test
- 38 Nick Manager
- 38 Salina Sample
- 38 Samantha Sample

**12. Receptive** - People who are driven by new ideas, methods and opportunities that fall outside a defined system for living.  
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



- 17 Job
- 44 \*
- 64 Mike Manager
- 69 Edward Test
- 69 Nick Manager
- 69 Salina Sample
- 69 Samantha Sample

\* 68% of the population falls within the shaded area.

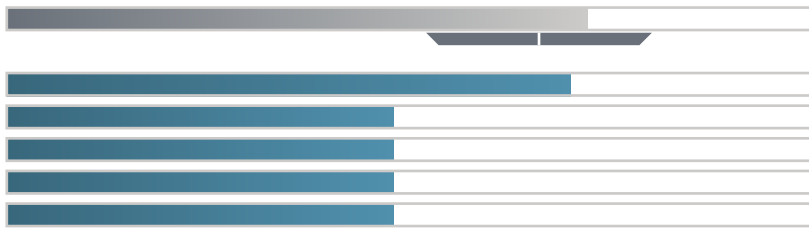


# Behavioral Hierarchy

*This section is designed to give a visual understanding of the behavioral traits demanded of the job and the natural behavioral style(s) of the individual(s). The graphs are in descending order from the highest rated behavioral traits required by the job to the lowest. In comparing the results in this section, it is important to note how gaps may indicate a level of stress that could be created when a person is forced to adapt behavior that is not his/her natural style.*

**1. Customer Relations** - The job demands a desire to convey your sincere interest in your internal and/or external customers.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**72 Job**  
**66 \***  
70 Mike Manager  
48 Edward Test  
48 Nick Manager  
48 Salina Sample  
48 Samantha Sample

**2. Frequent Interaction with Others** - The job will comfortably deal with multiple interruptions on a continual basis, always maintaining a friendly interface with others.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**70 Job**  
**62 \***  
50 Mike Manager  
70 Edward Test  
70 Nick Manager  
70 Salina Sample  
70 Samantha Sample

**3. People Oriented** - The job demands a positive and constructive view of working with others. There will be a high percentage of time spent in listening to, understanding and successfully working with a wide range of people from diverse backgrounds to achieve "win-win" outcomes.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**65 Job**  
**68 \***  
60 Mike Manager  
70 Edward Test  
70 Nick Manager  
70 Salina Sample  
70 Samantha Sample

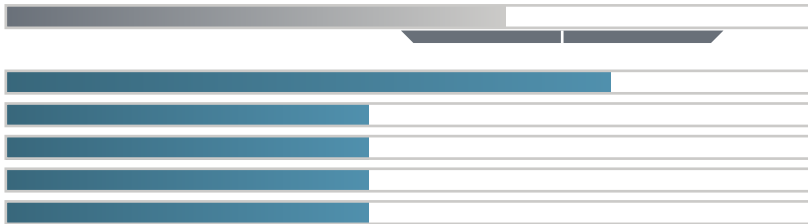
\* 68% of the population falls within the shaded area.



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**4. Following Policy** - The job calls for complying with the policy or if no policy, complying with the way it has been done in the past.

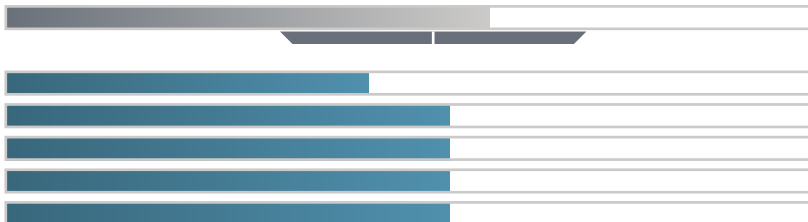
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**62 Job**  
**69 \***  
75 Mike Manager  
45 Edward Test  
45 Nick Manager  
45 Salina Sample  
45 Samantha Sample

**5. Versatility** - The job calls for a high level of optimism and a "can do" orientation. It will require multiple talents and a willingness to adapt them to changing assignments as required.

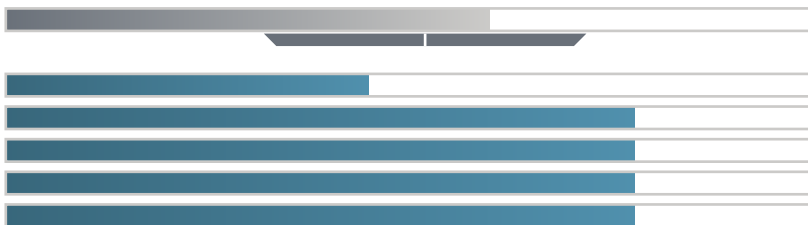
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**60 Job**  
**53 \***  
45 Mike Manager  
55 Edward Test  
55 Nick Manager  
55 Salina Sample  
55 Samantha Sample

**6. Frequent Change** - The job requires a comfort level with "juggling many balls in the air at the same time!" It will be asked to leave several tasks unfinished and easily move on to new tasks with little or no notice.

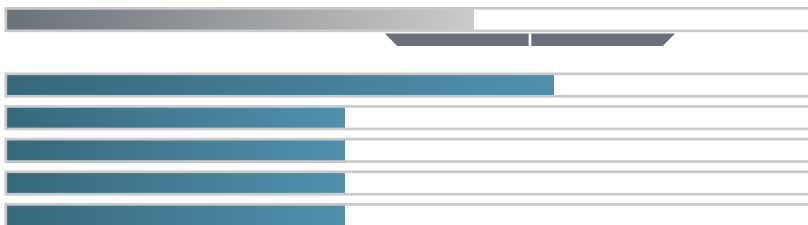
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**60 Job**  
**52 \***  
45 Mike Manager  
78 Edward Test  
78 Nick Manager  
78 Salina Sample  
78 Samantha Sample

**7. Consistency** - The job requires the ability to do the job the same way on a repeated basis.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**58 Job**  
**65 \***  
68 Mike Manager  
42 Edward Test  
42 Nick Manager  
42 Salina Sample  
42 Samantha Sample

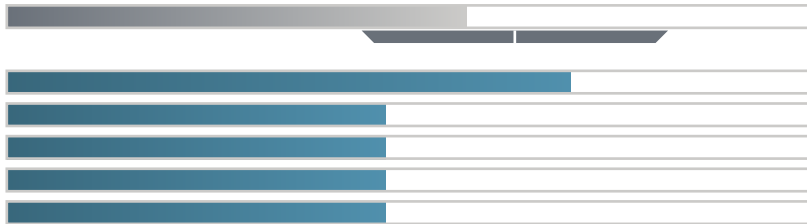
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**8. Follow Up and Follow Through** - The job requires a need to be thorough and complete tasks that have been started.

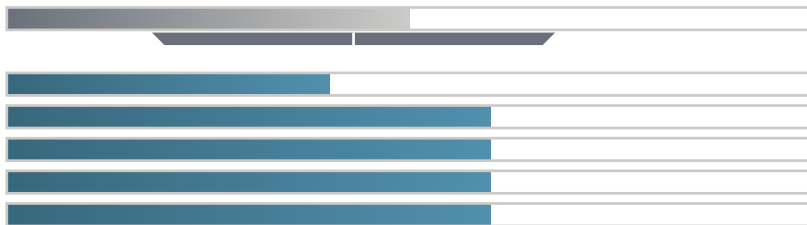
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**57 Job**  
**63 \***  
70 Mike Manager  
47 Edward Test  
47 Nick Manager  
47 Salina Sample  
47 Samantha Sample

**9. Urgency** - The job requires decisiveness, quick response, fast action. It will often be involved in critical situations demanding that on-the-spot decisions be made with good judgment. The job will repeatedly face important deadlines that must be met on time.

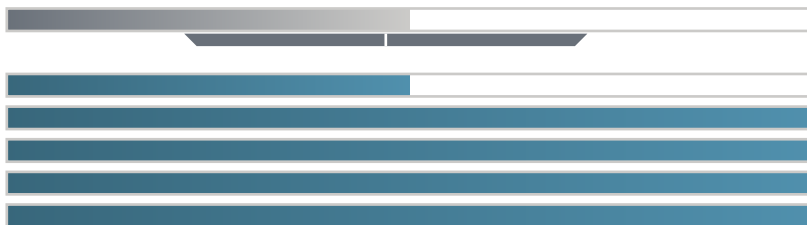
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**50 Job**  
**43 \***  
40 Mike Manager  
60 Edward Test  
60 Nick Manager  
60 Salina Sample  
60 Samantha Sample

**10. Competitiveness** - The job exists within a demanding environment where consistently winning is critical. The job demands tenacity, boldness, assertiveness and a "will to win" in dealing with highly competitive situations.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**50 Job**  
**47 \***  
50 Mike Manager  
100 Edward Test  
100 Nick Manager  
100 Salina Sample  
100 Samantha Sample

\* 68% of the population falls within the shaded area.

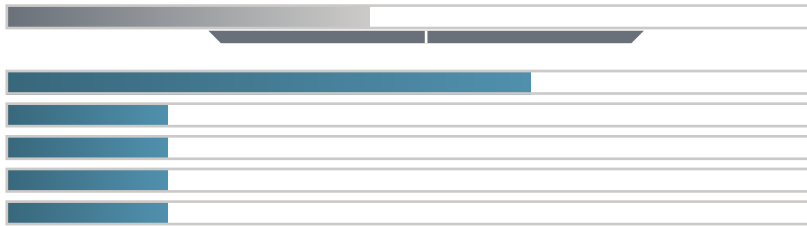




# Behavioral Hierarchy

**11. Organized Workplace** - The job's success depends on systems and procedures, its successful performance is tied to careful organization of activities, tasks and projects that require accuracy. Record keeping and planning are essential components of the job.

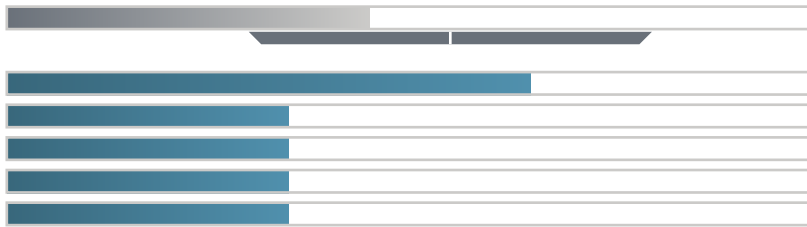
0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**45 Job**  
**52 \***  
65 Mike Manager  
20 Edward Test  
20 Nick Manager  
20 Salina Sample  
20 Samantha Sample

**12. Analysis of Data** - The job deals with a large number of details. It requires that details, data and facts are analyzed and challenged prior to making decisions and that important decision-making data is maintained accurately for repeated examination as required.

0 . . . 10 . . . 20 . . . 30 . . . 40 . . . 50 . . . 60 . . . 70 . . . 80 . . . 90 . . . 100



**45 Job**  
**55 \***  
65 Mike Manager  
35 Edward Test  
35 Nick Manager  
35 Salina Sample  
35 Samantha Sample

\* 68% of the population falls within the shaded area.









